

CLN

WELCOME TO THE BINGO BARN

Late Night PROGRAM

Double Action Frenzy - 5 Games
EARLYBIRD - BLACKOUT (3 Wild Numbers)
NICKLE Games

1. 1 Line or 4 Corners
2. 2 Stamps (nf/novlp)
3. Around the Free
4. 2 Lines Anyway
5. Small Kite

DOUBLE ACTION - PROGRESSIVE

			1	2	3	4	5	6
			15 - 30	31 - 50	51 - 75	76- 100	101 - 125	126 & Up
Page 1	1	2 Lines Anyway	10	15	15	20	25	30
	2	Even Dozen	15	20	25	30	35	40
Page 2	3	1 Hardway Line	10	15	15	20	25	30
	4	2 Hardway Lines	15	20	25	30	35	40
	5	3 Hardway Lines	20	25	30	40	45	50
Page 3	6	Large "X" or "L"	10	15	15	20	25	30
	7	Sputnik	15	20	25	30	35	40
	8	Blackout	20	25	30	40	45	50
Page 4	9	2 Lines Across	10	15	15	20	25	30
	10	3 Lines Across	15	20	25	30	35	40
	11	Blackout	20	25	30	40	45	50
6- 4-Baseball - Intermission								
Page 5	12	Crazy "L"	10	15	20	25	25	30
	13	Crazy Double "L"	15	20	30	30	35	40
Page 6	14	1 Line or 1 Stamp (nf)	10	15	15	20	25	30
	15	Half a House Anyway	15	20	25	30	35	40
	16	Blackout	20	25	30	40	45	50
Houdini								
Page 7	17	2 Corner Stamps	10	15	15	20	25	30
	18	3 Corner Stamps	15	20	25	30	35	40
	19	4 Corner Stamps	20	25	30	40	45	50
Page 8	20	Even Dozen	10	20	25	30	35	40
	21	Blackout	25	50	75	100	150	200
Bonus in 50#'s or Less			25	50	75	100	150	200

Bonanza